## **Student Outcomes**

## **B.S.** in Computer Science

- 1. Analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions.
- 2. Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline.
- 3. Communicate effectively in a variety of professional contexts
- 4. Recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles.
- 5. Function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline.
- 6. Apply computer science theory and software development fundamentals to produce computing-based solutions

## **B.S.** in Software Engineering

- 1. an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
- 2. an ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
- 3. an ability to communicate effectively with a range of audiences
- 4. an ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
- 5. an ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives
- 6. an ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
- 7. an ability to acquire and apply new knowledge as needed, using appropriate learning strategies